

CAMERA & VFX REPORT

One line per take · start → end values when they change (zoom, focus, crane, tilt)



PRODUCTION	DIRECTOR	DP / DIT	DATE · SHOOT DAY	SET / LOCATION	UNIT · CAMERA (A, B...)
CAMERA (MODEL)	RECORD MODE (RESOLUTION, CROP)	CODEC · LUT	ISO / EI · WHITE BALANCE (K)	FRAME RATE (FPS) · SHUTTER (°)	CARD / MAG

SCENE	SHOT	TAKE	CLIP e.g. A025_C002	LENS set · focal start → end	T-STOP	FOCUS start → end (m)	LENS HEIGHT start → end (m)	TILT start → end (°)	SUBJECT DIST. (m)	FILTERS ND, diff.	MOUNT sticks, dolly, crane...	REFERENCES see key	NOTES · PLANNED VFX	GOOD
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BACKUPS						
CARD / MAG	COPY 1	COPY 2	VERIFIED (CHECKSUM)	SIZE	TIME	INITIALS

REFERENCES KEY (TICK)
P clean plate · C chrome ball · G grey ball · H HDRI (from the camera position) · M colour chart · T tracking markers · W witness camera · D distortion grid (lens serial number)
Planned VFX: green / blue screen, keying, clean-up (wires, rig), set extension, CG.
Measurements: height and tilt with a laser rangefinder with inclinometer, subject distance from the sensor.